



BOING ATTITUDE :)

Have fun !



Welcome to the first issue of *The BA Letter*! It'll be released more or less regularly to keep you informed of *Boing Attitude* news and ongoing/upcoming projects. This is also the perfect document to bring some help on our already released products such as *Word Me Up XXL*. Feel free to send your questions to us or tell us which level you are stuck in. By the way, you'll find at the second page a very detailed solution of the level 20. Have fun !



Glames, Boing Attitude

Goodies for Word Me Up XXL !



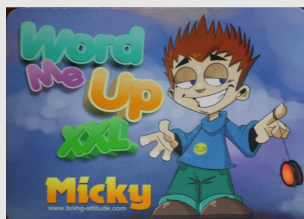
Some goodies are now available at our online store since last July.

Mousepads and **mugs** are now in the colors of **Word Me Up XXL**: find the different characters again such as Mr ET (that you can see on the opposite photo).

There are therefore 8 mugs but 9 mousepads because the Splash screen is also present.

T-shirts are also under consideration. Feel free to contact us if you are interested.

Click on **Store** from the home page of the website to access our redesigned online store.



Word Me Up XXL goes on !

Word Me Up XXL is available since 2011 on three systems: **AmigaOS 4**, **MorphOS** and **Windows**. You should know that the work continues to make it available on more computers. The **Linux (Intel)** version is underway. We also hope to then provide a version for **Mac (Intel)**.

A (positive) review of the video game and an interview with Glames have also been published in the Italian magazine **Bitplane**, largely devoted to the Amiga.

Let us know your highscores !

You should have received a recent e-mail asking you to **send your Word Me Up XXL highscores to us**.

It is important to answer because it allows us to **identify problematic levels**. Besides, you then receive a "cheat" code to enter during the game which allows you to earn an extra life!!



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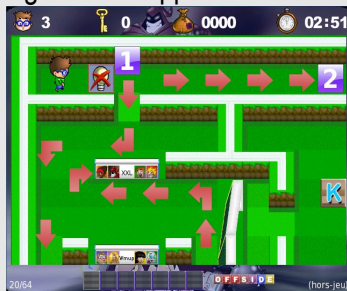
Have fun !



The solution of the level 20 OFFSIDE !

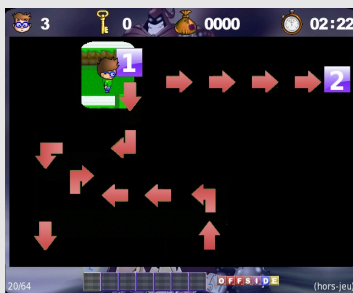
1/ The level **20 OFFSIDE** is the **LAST** of the theme of football but probably the **FIRST** level very difficult. Three difficulties are on the programme. **The night** at first, due to faulty projector, severely limits the field of view. The collection of letters is also **very complex**. Finally, the **time is very limited**!

2/ From the beginning, you are forced to drop the night. The opposite screenshot lets you know



where to go. In fact, you have to go down to the first [F] then go back and follow the hallway to the right.

3/ Of course, it is best to make this journey at night, otherwise you will not have enough time.



Note that [1] represents your starting point and [2] your arrival. The arrows symbolize the progression course to follow. Before arriving at the point [2], you must have collected the [F].

4/ Go to the end of the hallway and go down.

5/ There is no second [F]: so you need to find an object to double the first or last letter. To do



this, go down and then turn left: attention, this route should also be done at night! Then go down while avoiding

the referee ...

6/ Go down until you hit a wall and turn right.



Pick the object that will double the [F] then retrace your steps.

7/ Turn back to the first large horizontal corridor and go left until you find the first opening: go



down then right to recover the [S]. Again, the night will be the law :-). Locate the area well before you turn off because you

need to go into the great hall.

